

# Dual Fouls

Rules Interpretation  
And Application



# Dual Fouls Agenda

**1** The Basics

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**2** Daily Duals/Examples

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**3** Oddball  
Situations/Fouls

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**4** Basics Review

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**5** 10 % Challenges

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# THE BASICS

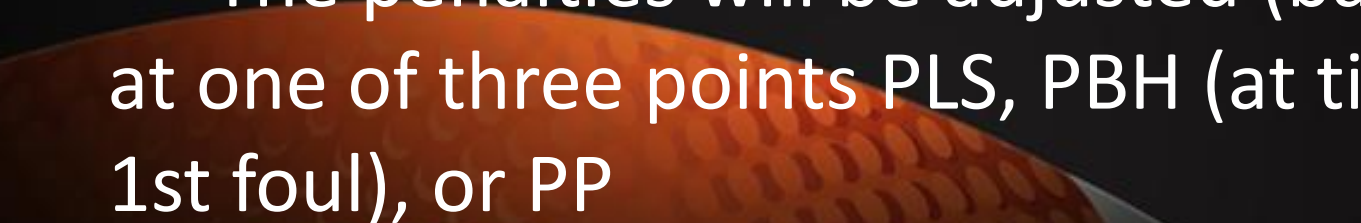
- Dual Fouls occur when each team has one or more fouls on the same play

# THE BASICS

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- Both fouls have to be accepted for a dual situation



# THE BASICS

- Dual Fouls occur when each team has one or more fouls on the same play
  - Both fouls have to be accepted for a dual situation
  - \*\* The penalties will be adjusted (balanced) at one of three points PLS, PBH (at time of 1st foul), or PP
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# THE BASICS TWO

- Teams are giving the option to accept the penalties in the order that they occur (1st offence by Team A, means 1st option to Team B)

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- Teams are giving the option to accept the penalties in the order that they occur (1st offence by Team A, means 1st option to Team B)
- This will get you through 90 % of your Dual Foul Situations



# Simple Dual Situations

- Offside Defence and No Yards Offence (5 yards)
  - Which occurred 1st

\*\* Note: Application options @ PLS, PBH or PP



# Daily/Simple Dual Situations

- Offside Defence and No Yards Offence (5 yards)
  - Which occurred 1st
- Holding by the return Team during a punt return (after catch) and UR Facemask on the tackle
  - Location of application

\*\* Note: Application options @ PLS, PBH or PP

# More Situations

- During a punt, holding on Team B before the catch, and no yards on the kicking team
  - Location of application

\*\* Note: Application options @ PLS, PBH or PP

# More Situations

- During a punt, holding on Team A before the catch, and no yards on the kicking team
  - Location of application
- Offside Defence, and holding OL

\*\* Note: Application options @ PLS, PBH or PP

# More Situations


- During a punt, holding on Team A before the catch, and no yards on the kicking team
  - Location of application
- Offside Defence, and holding OL
- Team A commit UR on the LOS and Team B commit illegal interference on eligible receiver.



# Unique/Oddball Situations

Note: Pass interference is not an automatic 1D when it is part of a Dual Foul situation

\*\* Note: Application options @ PLS, PBH or PP

A close-up, low-angle shot of the top of an American football. The ball is brown with a pebbled texture and is illuminated from the side, creating a strong highlight on its upper curve. The background is dark and out of focus.

# Unique/Oddball Situations

Note: Pass interference is not an automatic 1D when it is part of a Dual Foul situation

–2D and 8. Holding on Team A OL and DPI on Team B

- Location and application, down ?

\*\* Note: Application options @ PLS, PBH or PP

# Unique/Oddball Situations

Note: If one of the fouls is a non distance penalty i.e. Intentional Grounding – for the purpose of a Dual situation it will be applied as a 10 yard penalty

\*\* Note: Application options @ PLS, PBH or PP

# Unique/Oddball Situations

Note: If one of the fouls is a non distance penalty i.e. Intentional Grounding – for the purpose of a Dual situation it will be applied as a 10 yard penalty

- Offside Defence and Intentional Grounding on Team A
  - Location and application

\*\* Note: Application options @ PLS, PBH or PP



# Unique/Oddball Situations

Note: UR is always a 15 yard penalty, but in a Dual Situation the distance portion of the yardage will be restricted near the goalline

\*\* Note: Application options @ PLS, PBH or PP

# Unique/Oddball Situations

Note: UR is always a 15 yard penalty, but in a Dual Situation the distance portion of the yardage will be restricted near the goalline

- 1D on B8. UR on the Passer call on Team B and Illegal Procedure (no end) on Team A (incomplete pass in the EZ)
  - Location and application

\*\* Note: Application options @ PLS, PBH or PP

# Unique/Oddball Situations

Note: When both fouls are UR – automatic 1D for a Team B foul will not apply

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# Unique/Oddball Situations

Note: When both fouls are UR – automatic 1D for a Team B foul will not apply

- UR Facemask on Team A OL and UR Roughing the Pass on Defence
- Offside Defence, UR Facemask on OL and UR Roughing the Passer on Defence

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\*\* Note: Application options @ PLS, PBH or PP

# Unique Situations

- Team A commits crackback block during the play and gain 25 yards on a run. Team B commits piling on.
  - Location, application



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- Team A commits crackback block during the play and gain 25 yards on a run. Team B commits piling on.
  - Location, application

Not a Dual Foul situation. Piling on is a Dead ball foul.



# Take Away Points

- Apply penalties in the order that the fouls occurred – 1<sup>st</sup> offence by Team A – 1<sup>st</sup> option to Team B
- Three points of application PLS, PBH (at time of 1<sup>st</sup> foul), or PP

# Discussion Points

Team A 1D and goal on the B2. Team A runs for no gain. After the ball is dead, B50 commits UR and then A77 commits UR.

- treated as a Dual fouls, Team A 2D and goal



# Discussion Points

Team A 2D and 7 from 55. Team A is tackled for no gain. After ball is dead Team B commits UR. After the foul is reported, Team A commit UR.

- Dual situation the ball is left at the dead ball location and downs continue (3D)

# Dual Fouls

# Questions

